

CONSTRUCTION METER PROCEDURES

This agreement is for vacant buildings/units undergoing rehabilitation work. No occupancy is permitted until all violations have been corrected and a certificate of occupancy has been issued.

- 1. An initial rehab inspection must be completed by Building Department.*
- 2. Building Department must contact water department with approval before owner can apply for construction meter.*
- 3. Owner must apply for a construction meter with water department and pay \$200.00 meter charge.*
- 4. **\$200.00 METER CHARGE IS REQUIRED.***
 - a. fee is based on minimum of \$62.81 for the first 10,000 gallons*
 - b. \$4.04 for each additional 1,000 gallons*
 - c. plus \$1.00 per day for the use of the meter*
- 5. An inspection must be arranged at a minimum of every 30-60 days to evaluate progress of rehabilitation and continued water service. Additional water usage will have fees assessed.*
- 6. **OWNER MUST CALL IMMEDIATELY WHEN FINISHED WITH THE CONSTRUCTION METER. EXTENSIONS MUST BE APPROVED BY BUILDING COMMISSIONER WITHIN 30 DAYS.***
- 7. Construction meter will automatically be scheduled for disconnection without any notice to the owner after 60 days.*
- 8. At the time of extension, water department must read construction meter and determine if the owner will have enough meter charge to cover an additional 2 to 4 weeks of service or pay another deposit.*
- 9. Owner must continue with proper procedures to obtain an Occupancy Permit.*
- 10. Water department will finalize construction meter and disconnect water service. If any water bill is owed, it must be paid before occupancy is issued, and any refunds will be mailed.*
- 11. After receiving an occupancy certificate, owner must apply for actual water service.*

Refund must be issued through the mail within 30 days.

Establish an actual account \$250.00 meter charge for residential \$250.00 - \$2000.00 meter charge for commercial depending on the size meter and usage. None refundable until account is finalized & service disconnected.